# THE MIKERS CUTS













## BANYAN HIGH FAN COMIC





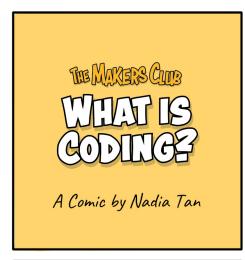


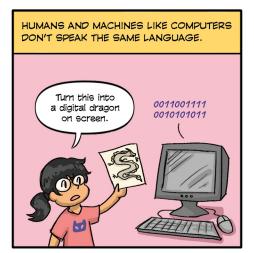


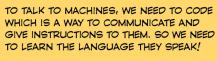
BY NADIA

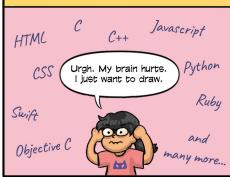
# No! Do Your Work! I think it's time for a <br/> I think it's time













LEARNING TO CODE LETS YOU DO MANY COOL AND FUN THINGS!

### Nadia's Homework by Priya

Give examples of computer languages that can help you develop this project.

Creating a digital avatar:\_

Building a website:

Back-end: Front-end:

Building an ecommerce store:

 PICKING THE RIGHT LANGUAGE DEPENDS ON WHAT YOU'RE DOING.

### Nadia's Homework by Priya

Give examples of computer languages that can help you develop this project.

Creating a digital avatar: <u>Javascript, HTML, CSS</u> Building a website:

Back-end: <u>PHP</u>, Ruby, Python Front-end: <u>HTML, CSS</u> Building an ecommerce store:

Back -end: PHP, Ruby, Python Front-end: HTML, CSS
Developing your own visual novel & game:

Scratch, HTML, CSS, Javascript, and Unity

IT TOOK ME A LONG TIME TO UNDERSTAND THE DIFFERENT LANGUAGES AND TERMS LIKE FRONT-END AND BACK-END, UNTIL MISS TILLY TOLD ME TO THINK ABOUT CODING LIKE WORKING IN A BAKERY.

First, you have to measure and mix all the ingredients before you bake them.

BACK END



I finally decided what I want to do. I'm going to build a website for my art and comics!



I'M USING RUBY — IT'S MOST LIKE THE HUMAN LANGUAGE. BUT I CAN ALSO USE PYTHON AND PHP. IT'S ABOUT WHAT YOU'RE COMFORTABLE WITH. THERE'S NO RIGHT OR WRONG PROGRAM TO USE!

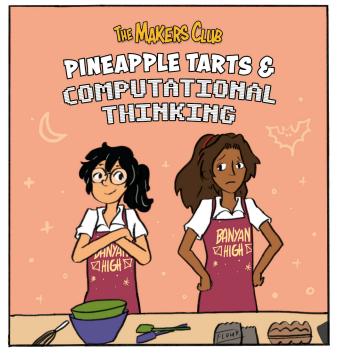


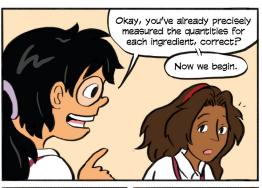
I'M ALSO CREATING AN AVATAR BASED ON A DRAWING I DID. I'LL USE HTML AND CSS TO INSTRUCT THE WEB BROWSER WHERE TO DISPLAY IT AND JAVASCRIPT TO MAKE IT INTERACTIVE.





# THE MIKERS CLUB



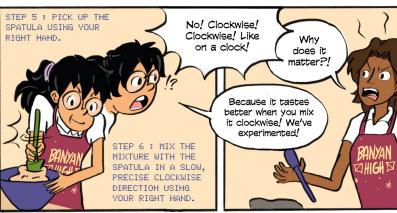


















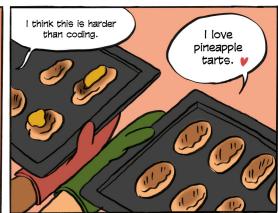












# THE MIKERS CLUB

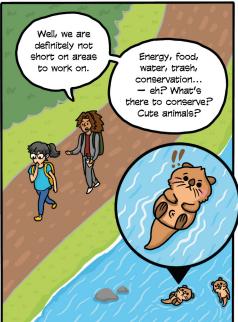


















# THE MIKERS CLUB



